

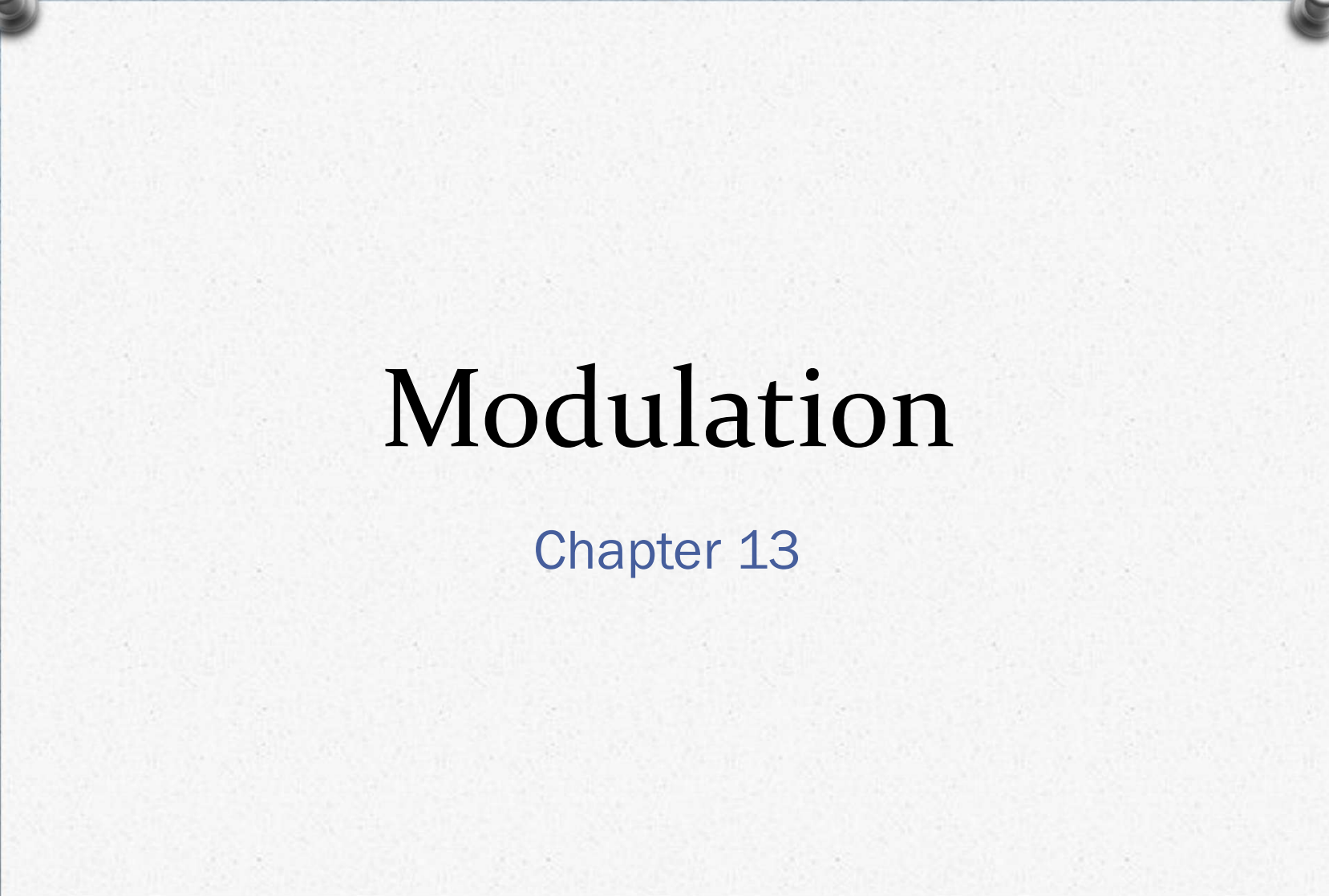


Module 7

Modulation and Transceivers

References

- *Canadian Amateur Radio Basic Qualification Study Guide* (8th Ed.), Chapters 12 and 13



Modulation

Chapter 13

Definition

- modulation is the process of varying one or more properties of a high-frequency periodic waveform, called the carrier signal, with a modulating signal which typically contains information to be transmitted.
- modulation is the process of conveying a message signal, for example a digital bit stream or an analog audio signal, inside another signal that can be physically transmitted.

Terms

- o changing the carrier
 - o frequency
 - o phase
 - o amplitude
- o Modulate
- o Demodulation or detection
 - o recovering the intelligence

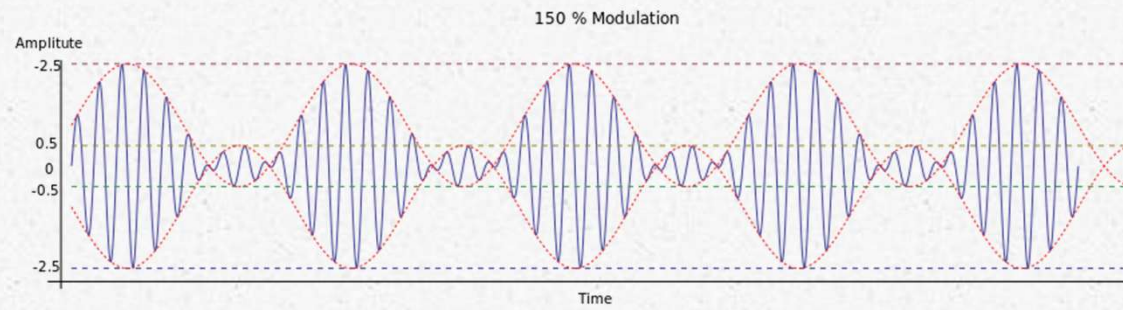
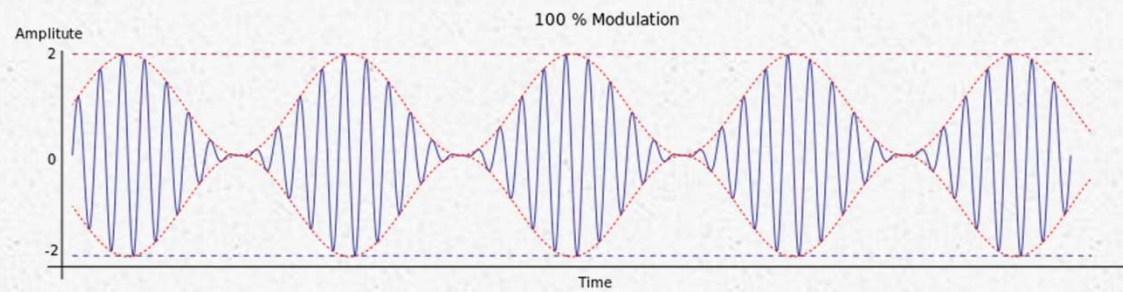
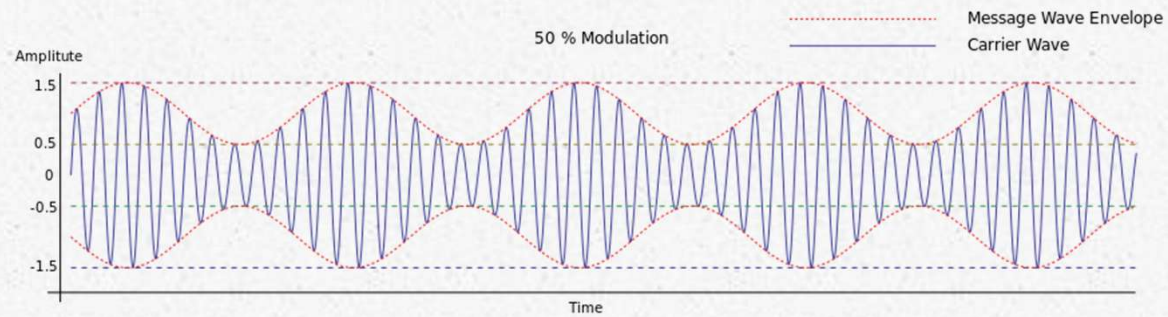
Telegraphy (CW)

- simplest method
- turn carrier on and off (Continuous Wave or CW)
- International Morse Code
- Advantages
 - 150-500 Hz v. 3kHz for SSB or 6 kHz for AM
 - unilingual (i.e. no accent)
 - CW can get through when voice cannot

Amplitude Modulation (AM)

- o Broadcast AM
- o change instantaneous power of carrier in time with the modulating signal
- o e.g. whistle 1kHz tone into microphone it gets stronger and weaker (sine)
- o We want to vary voltage on the final amplifier of the transmitter so it varies in accordance with the 1 kHz tone
- o (remember transistors...)
- o we end up with a modulation envelope

AM



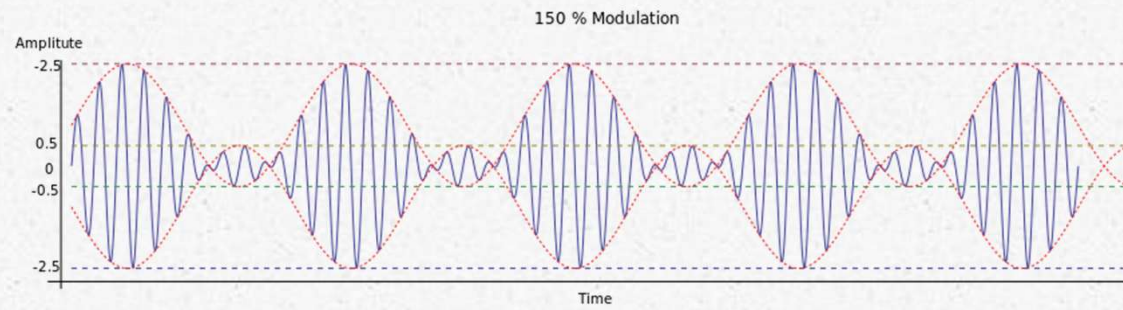
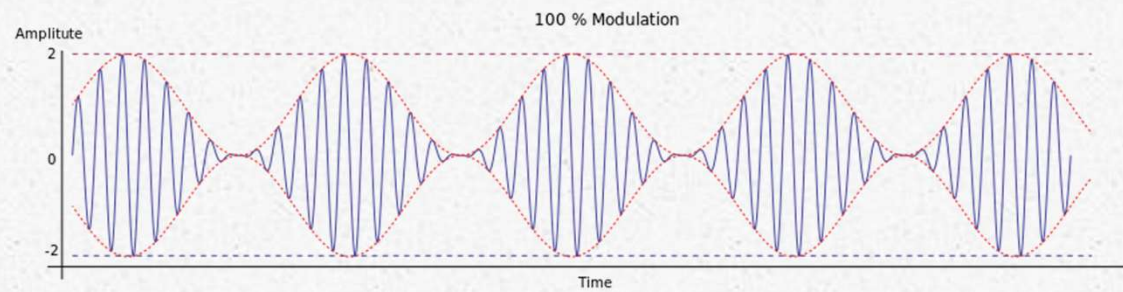
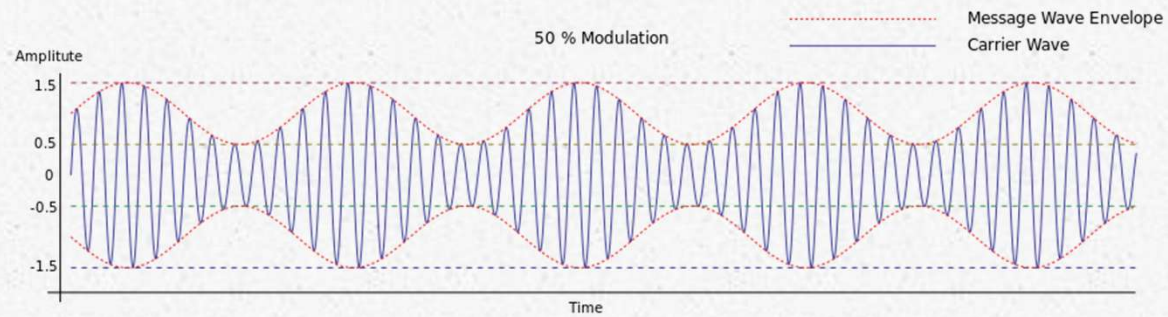
AM

- instantaneous power can be calculated from signal supplied to antenna transmission line
 - **peak envelope power** = average power delivered to the antenna transmission line during one RF cycle, at the crest of the modulation envelope under normal operating conditions - **PEP**

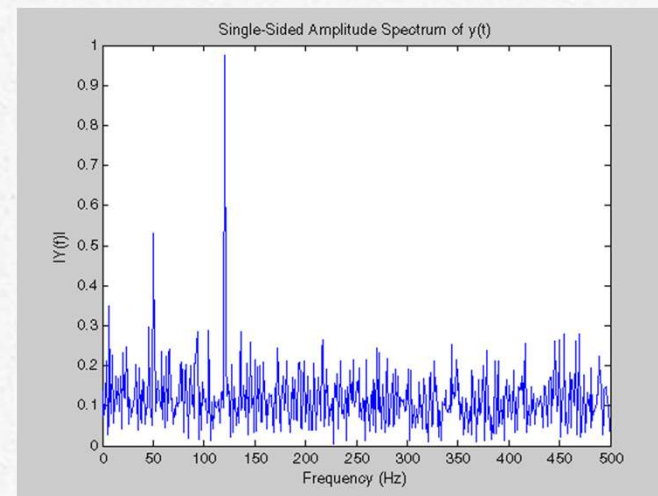
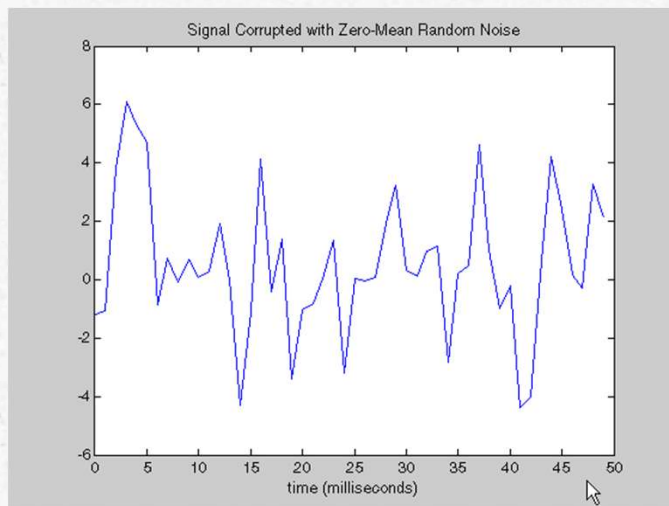
AM

- if 100% modulated signal reaches zero peaks on negative peaks of modulating signal – no interference or distortion
- if negative signal were to increase then carrier instantly cuts off causing distortion and channel interference – over modulation
- super modulation can also occur – distortion
- recall amateur stations limited to 100% modulation

AM



Time Domain v. Frequency Domain



FOURIER TRANSFORM

$$X(k) = \sum_{j=1}^N x(j) \omega_N^{(j-1)(k-1)}$$
$$x(j) = (1/N) \sum_{k=1}^N X(k) \omega_N^{-(j-1)(k-1)}$$

AM

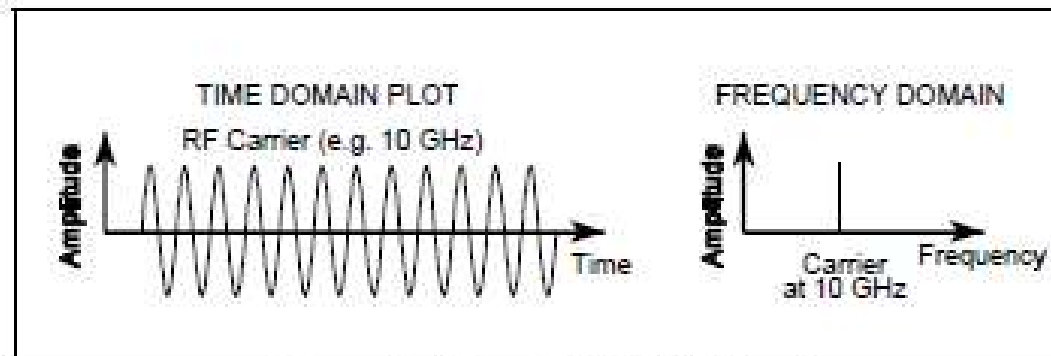


Figure 1. Unmodulated RF Signal

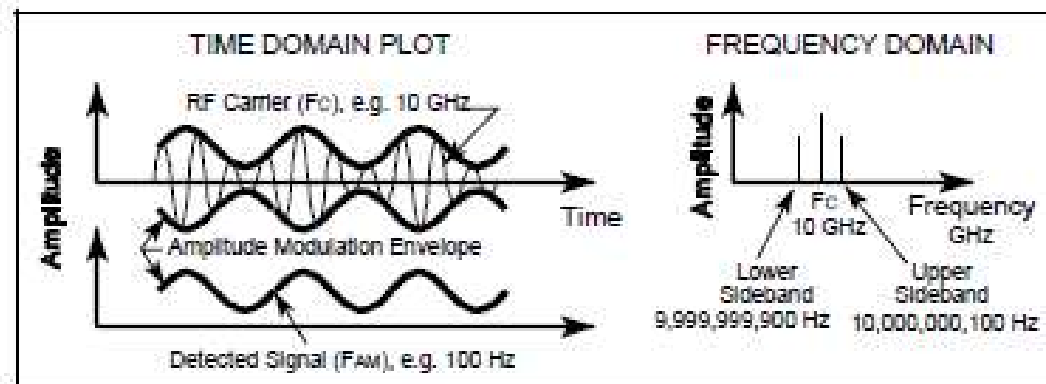


Figure 3. Sinewave Modulated RF Signal

AM



- Sidebands

- sum and difference of carrier and modulating frequencies
- lower and upper

- Carrier

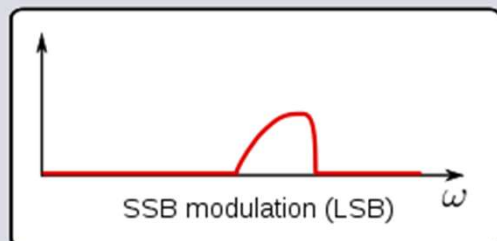
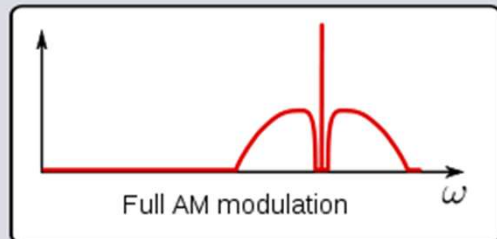
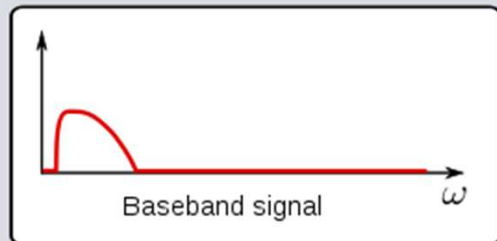
- Mixing

- Power

- carrier 10 GHz of 1 kW modulated by 100 Hz
- Carrier is still 1 kW but each sideband is 250 W (i.e. $\frac{1}{4}$ power in the carrier)



SSB



- If we suppress carrier DSSC (DSB)
- If we suppress carrier and lower sideband, USB
- if we suppress carrier and upper sideband, LSB
- 3kHz v. 6 kHz (where does 3 kHz come from?)
- SSB standard telephone transmission on Amateur HF

Frequency Modulation (FM)

- FM v. PM
- Amount frequency raised or lowered from its normal amount is its deviation
- Under-deviated sounds thin and weak/over deviation sounds unnaturally loud and distorted

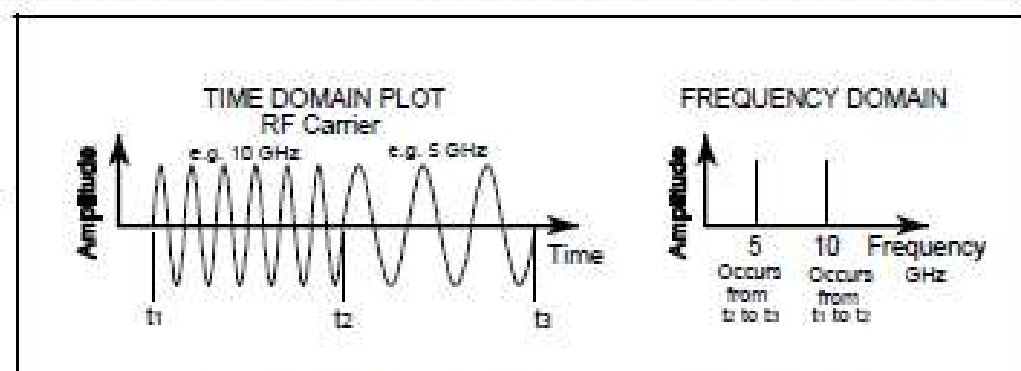
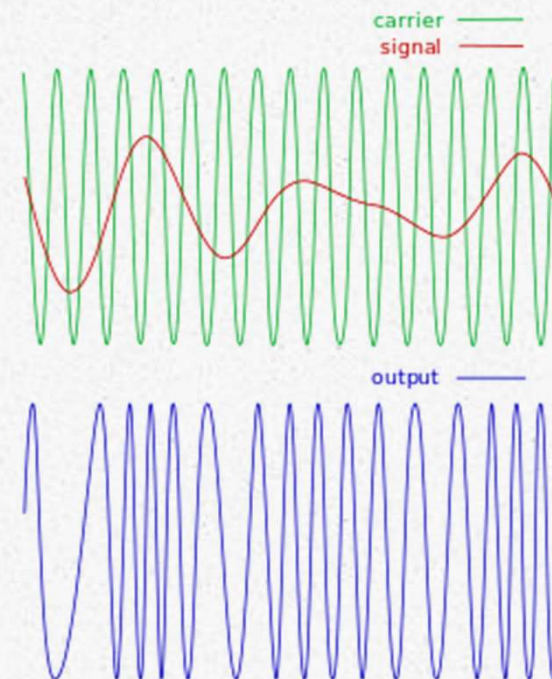
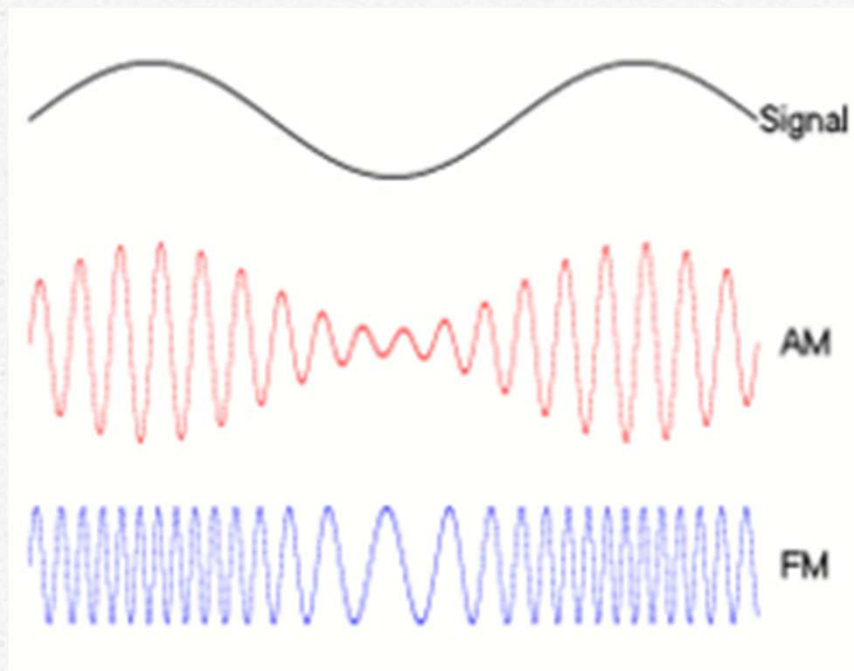


Figure 2. RF Signal with Frequency Modulation

FM



FM

- ◊ VHF and HF use NBFM (max dev of 5 kHz)
(commercial FM is over 50 kHz)
- ◊ bandwidth (limited)
- ◊ narrowest bandwidth is CW at 100-250 Hz
(according to book – actually PSK 31 is 31.25 Hz)
- ◊ AM occupies 6 kHz (recall 30 Hz to 3kHz)
- ◊ SSB deletes one sideband and carrier
2.7kHz

FM Bessel Functions (Power in sidebands)

Modulation index	Sideband																
	Carrier	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
0.00	1.00																
0.25	0.98	0.12															
0.5	0.94	0.24	0.03														
1.0	0.77	0.44	0.11	0.02													
1.5	0.51	0.56	0.23	0.06	0.01												
2.0	0.22	0.58	0.35	0.13	0.03												
2.41	0	0.52	0.43	0.20	0.06	0.02											
2.5	-0.05	0.50	0.45	0.22	0.07	0.02	0.01										
3.0	-0.26	0.34	0.49	0.31	0.13	0.04	0.01										
4.0	-0.40	-0.07	0.36	0.43	0.28	0.13	0.05	0.02									
5.0	-0.18	-0.33	0.05	0.36	0.39	0.26	0.13	0.05	0.02								
5.53	0	-0.34	-0.13	0.25	0.40	0.32	0.19	0.09	0.03	0.01							
6.0	0.15	-0.28	-0.24	0.11	0.36	0.36	0.25	0.13	0.06	0.02							
7.0	0.30	0.00	-0.30	-0.17	0.16	0.35	0.34	0.23	0.13	0.06	0.02						
8.0	0.17	0.23	-0.11	-0.29	-0.10	0.19	0.34	0.32	0.22	0.13	0.06	0.03					
8.65	0	0.27	0.06	-0.24	-0.23	0.03	0.26	0.34	0.28	0.18	0.10	0.05	0.02				
9.0	-0.09	0.25	0.14	-0.18	-0.27	-0.06	0.20	0.33	0.31	0.21	0.12	0.06	0.03	0.01			
10.0	-0.25	0.04	0.25	0.06	-0.22	-0.23	-0.01	0.22	0.32	0.29	0.21	0.12	0.06	0.03	0.01		
12.0	0.05	-0.22	-0.08	0.20	0.18	-0.07	-0.24	-0.17	0.05	0.23	0.30	0.27	0.20	0.12	0.07	0.03	0.01

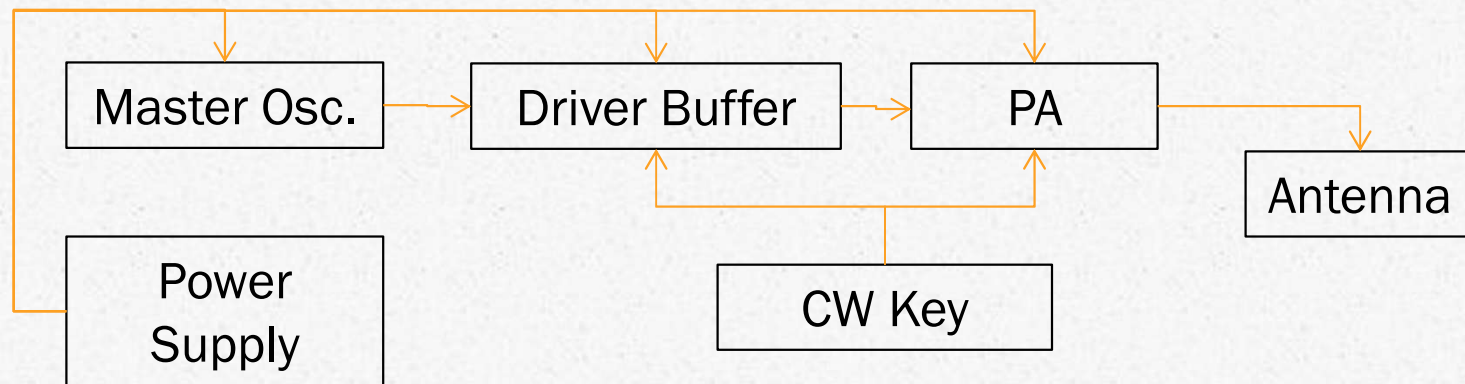
FM

- max dev of carrier from rest frequency and maximum frequency allowed to modulate it determine the bandwidth – Bessel functions
- bandwidth occupied > deviation
- HAM channels are 15 kHz wide to accommodate 5 kHz deviation signal and 3kHz max modulating frequency
- Bandwidth so large, exceeds permissible HF bandwidth except in 10 m (bandwidth permitted is 20 kHz)
- FM permitted above 29.5 MHz on FM portion of 10 M band

Transmitters

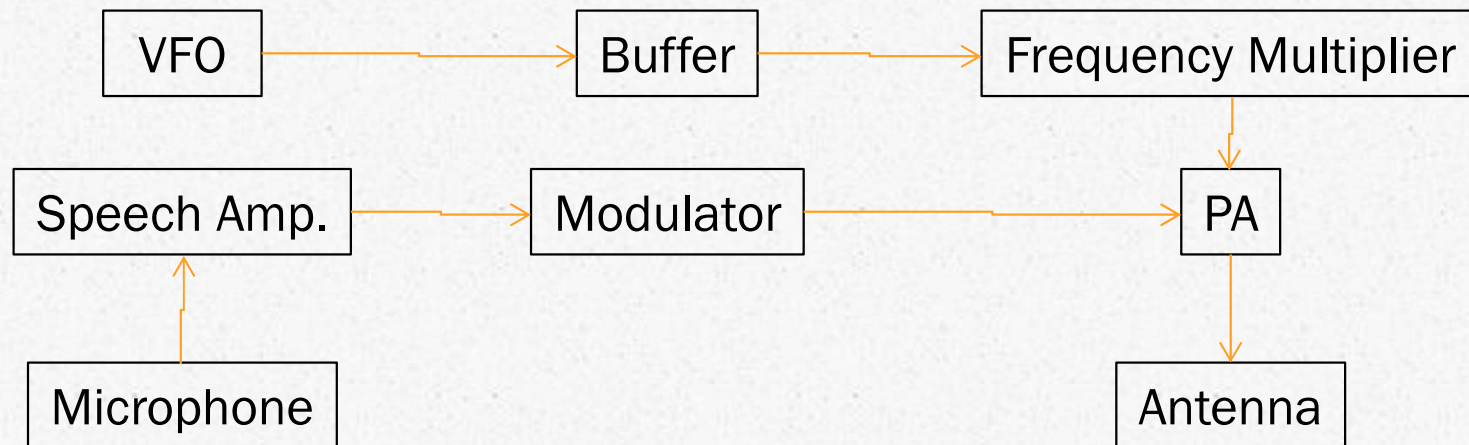
- o generate RF energy at desired frequency
- o free of distortion, transmitted at specified frequency and not change frequency
- o if frequency changes with time, drift (crystals)
- o controls RF waves using microphone or key so as to superimpose or modulate RF waves
- o increase RF strength if necessary (RF amp)
- o radiate RF via antenna
- o not interfere with other services

CW Transmitter



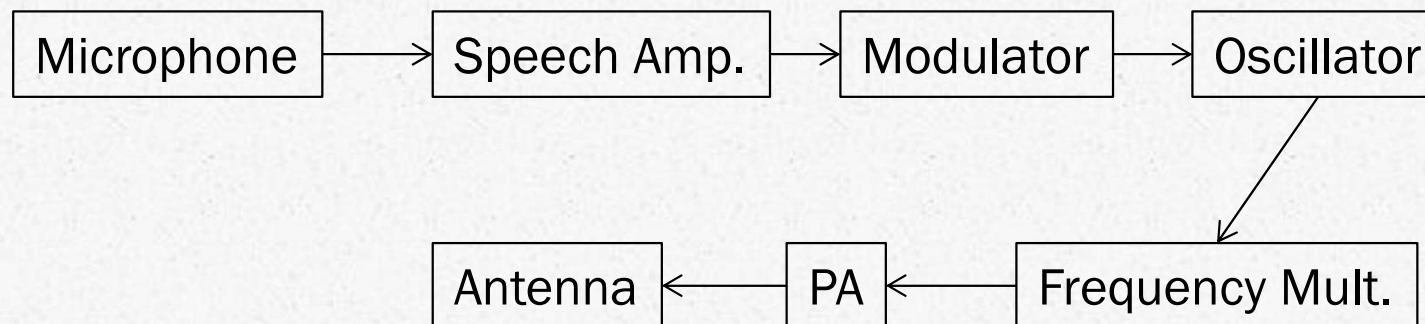
- ◌ Oscillator – stable, no drift PLL, Freq Syn, crystal
- ◌ Driver Buffer – isolates Mast. Osc. from PA
- ◌ PA – final amplifier
- ◌ Key
- ◌ Power 13.8 VDC etc.
- ◌ Antenna

AM Transmitter



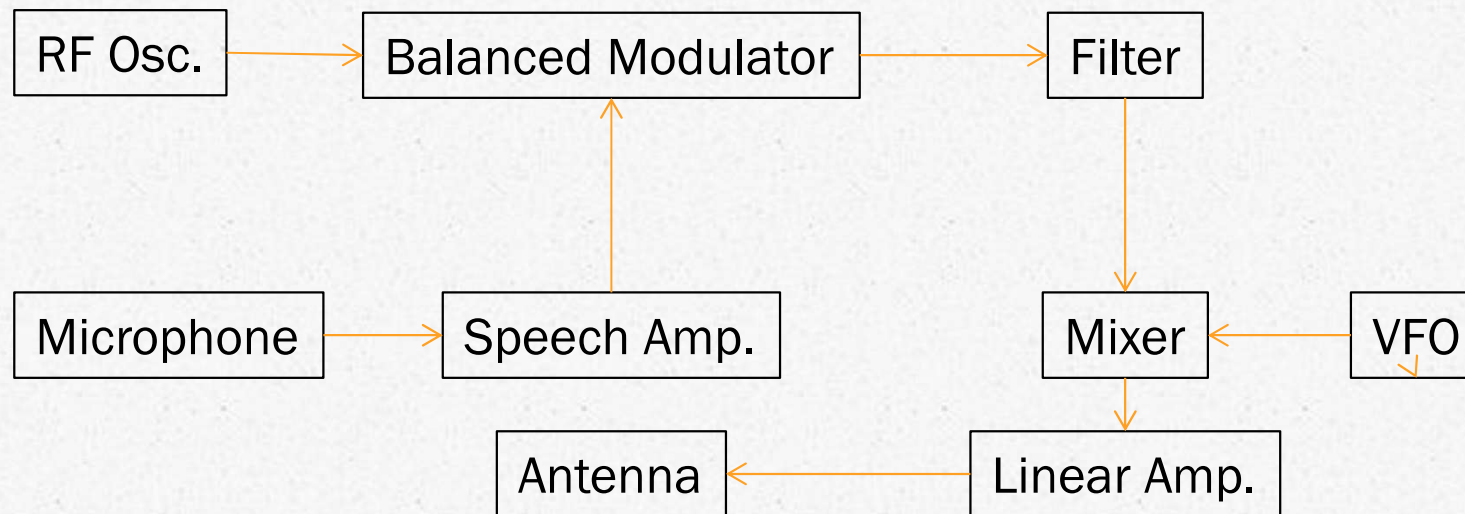
- ◊ VFO – can be used in CW transmitter or any
- ◊ Buffer – isolates VFO from frequency mult.
- ◊ Frequency Mult –
- ◊ PA
- ◊ Antenna
- ◊ Note role of microphone and speech amplifier

FM Transmitter



- o as per AM
- o frequency or phase multiplier
- o if oscillator puts out 12.245 MHz it can be multiplied by 12 to get 146.940 MHz
- o Power Supply missing but necessary

SSB Transmitter



- balanced modulator suppresses carrier and passes only 2 AM sidebands
- filter removes one of the sidebands (more often the modulator does this through DSP chip)
- PA is a linear amplifier – increases power of AM RF w/o distortion (linear)
- Antenna

Digital Transmitters

- o Most HAM equipment creates analog image of digital signal and transmits AM or FM
- o asynchronous v. synchronous methods
- o RTTY – terminal unit – 2 tone signal
- o FEC
- o Terminal node controller (TNC)
- o Modem
- o FSK, AFSK
- o PSK (00, 01, 10 and 11)
- o Baud = no. of discrete changes in carrier in a second

Transmit and Receive Switches

- ◊ Transmit and Receive Switch
- ◊ Antenna changeover switch
- ◊ separate Xmtr and Rcvr
- ◊ use of diodes (Fig. 13-8)
- ◊ Transmitter Power
 - ◊ Max power is 250 W for Basic Qualification
 - ◊ Max power is 1 kW for Advanced Qualification
 - ◊ applied to final stage of amp
 - ◊ at anode of vacuum tube
 - ◊ at collector of power transistor in solid state amp.
 - ◊ NOTE: 250 W DC = 560 W PEP

Receivers

Chapter 14

Overview

- o antenna – captures RF wave
- o desired frequency must be selected from all EM waves antenna captures
- o selected signal weak – amplified
- o information carried by wave must be recovered
- o audio signal to be amplified
- o audio signal converted into sound waves by electromechanical device

Terminology

- o characterized by ability to separate and decode/demodulate signals – demodulator
- o **Sensitivity**
 - o min signal level receiver can detect μV in HF and fractions μV in VHF
- o **Selectivity**
 - o ability to separate two closely spaced signals
- o **Cross Modulation**
 - o incoming sigs overload front end – ATT switch
- o **Images**
 - o signals on a different frequency to that tuned by received anyway – internal – should be rejected
- o **Stability**
 - o ability to tune frequency and remain at it for a period of time - drift

Noise

- o QRN v. QRM
- o noise floor
- o QRN
 - o lightening – noise limiter
- o QRM
 - o sparking electrical contacts
 - o radar/radiolocation – noise blanker (NB)
 - o electrical lines often
 - o Don't go around banging on poles...

Receiver Limitations

- o Any device that provides gain of a signal also provides gain of noise
- o 1-3 μV for HF; 0.1 μV VHF
- o SNR
 - o signal to noise ratio
 - o $(\text{Signal} + \text{Noise})/\text{Noise}$ in dB

Frequency Calibration

- o analogue readout
- o digital or numeric readout
- o synthesized receiver –
- o analogue – crystal oscillator
- o need to periodically check with a crystal calibrator (100 kHz) – can also tune into CHU or WWV (not best approach)

How do Receivers Work?

- crystal radio (with diode)
- autodyne
 - simple but poor quality (poor stability, selectivity and sensitivity) – cheap QRP rigs
- superheterodyne
 - used in all good quality receivers
 - desired incoming sigs converted to common frequency and processing done at an intermediate frequency IF

How do Receivers Work?

- changing incoming freq to IF done by mixing a locally generated sig from a local oscillator
- non-linear element (diode) produces 4 outputs for two frequencies applied as input (FFT) – one then either sums or takes the difference to get the desired IF

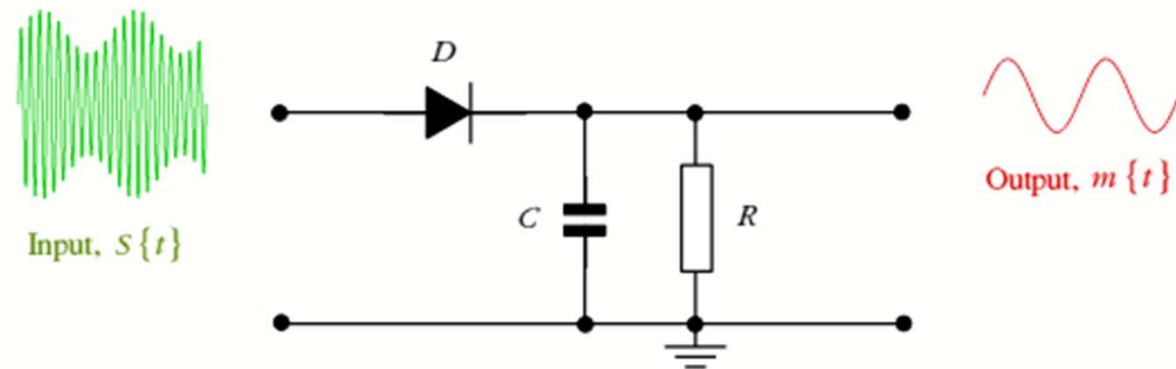


Figure 9.2 Envelope Detector (AM Demodulator/Detector).

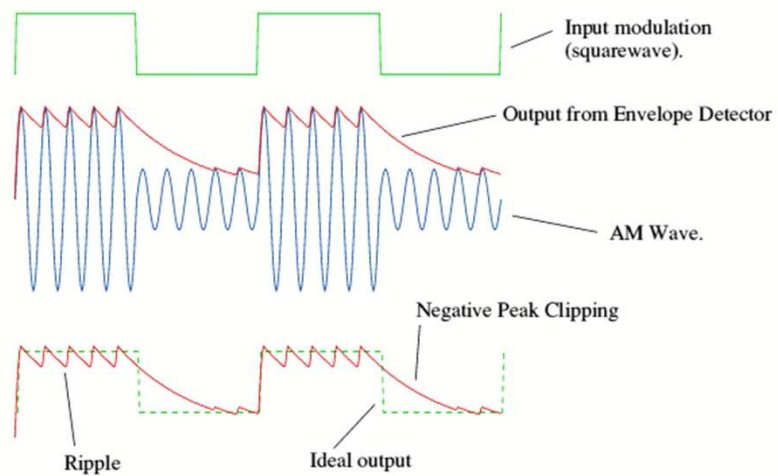
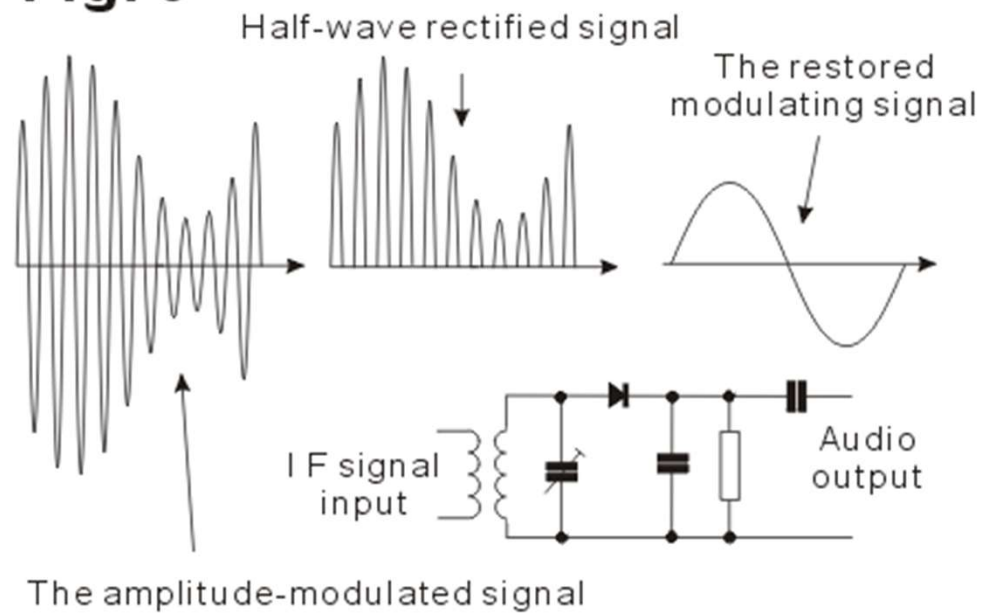


Figure 9.3 Ripple & Peak Clipping effects.

AM Receiver

Fig. 6



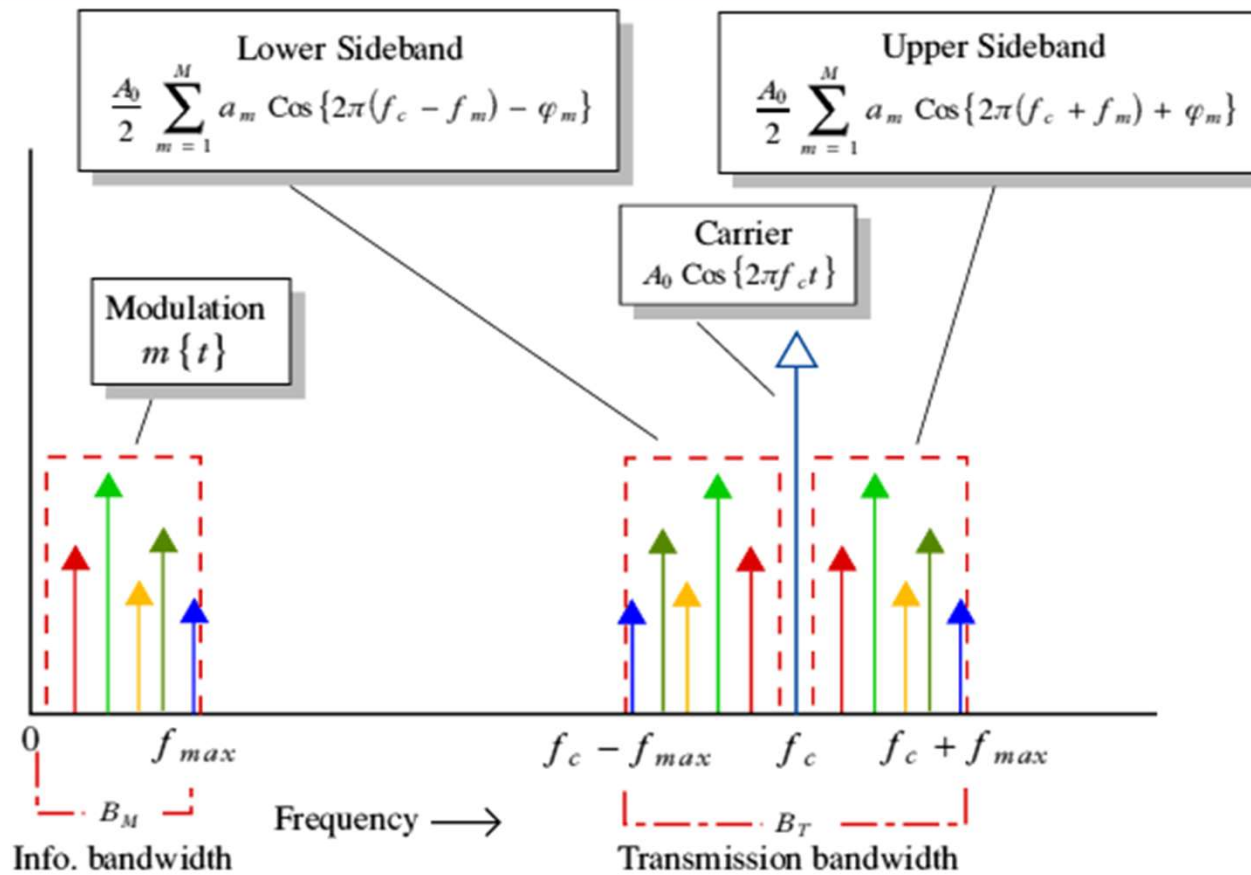
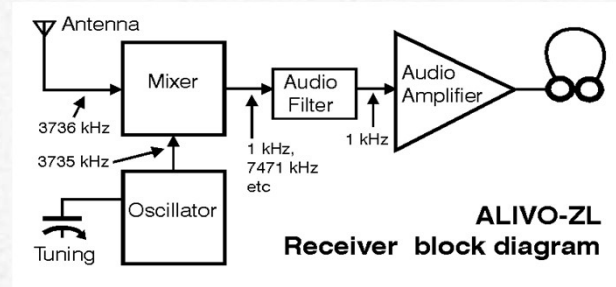
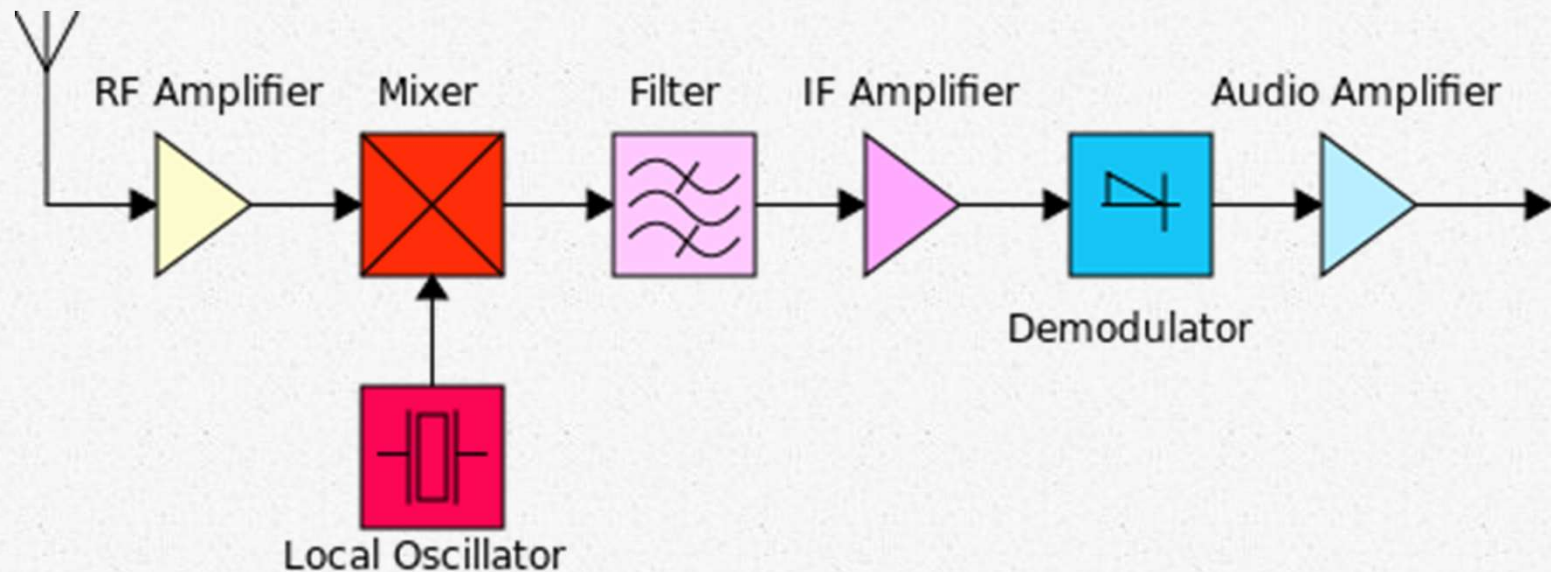
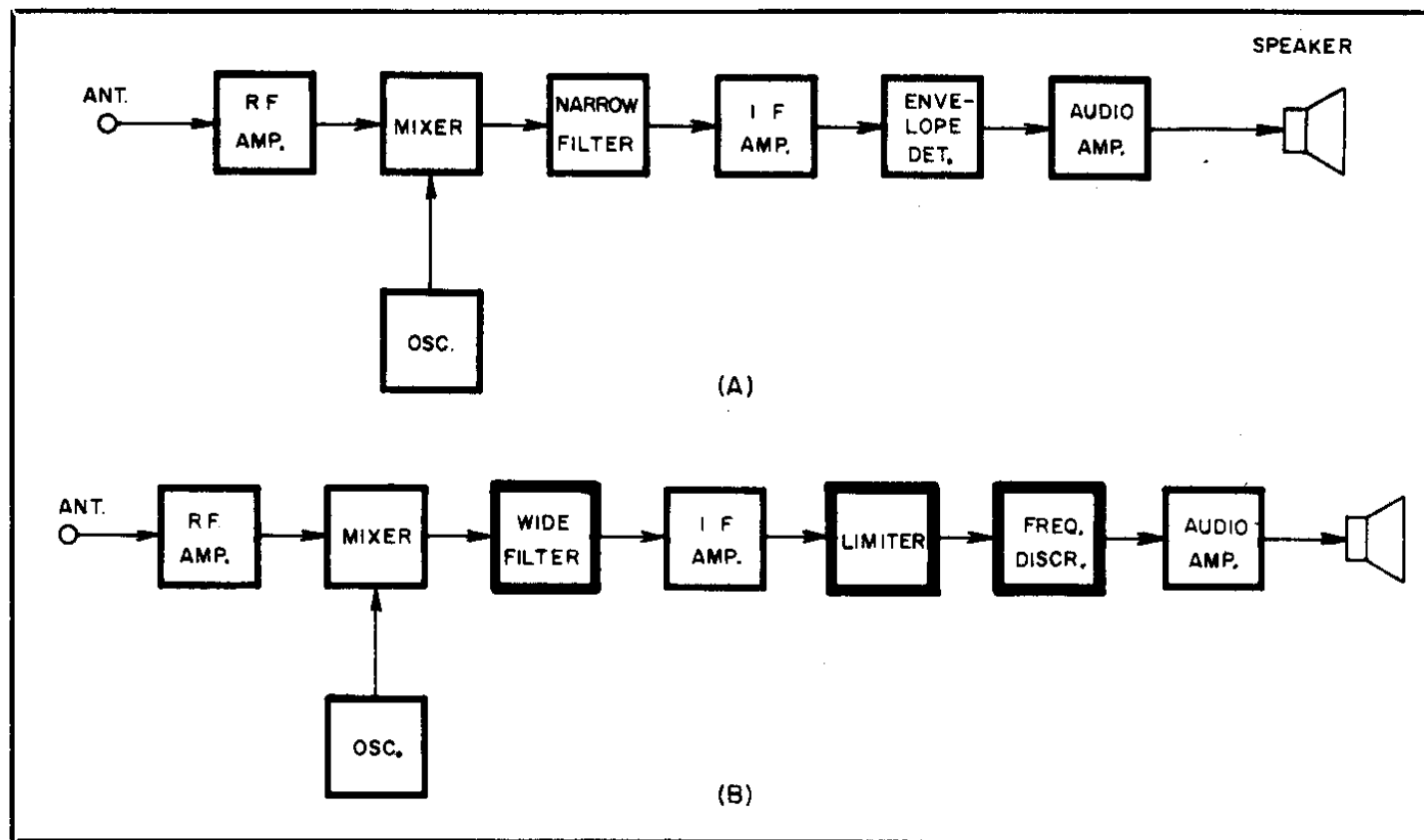


Figure 9.4 Spectra of modulation & AM wave.

Superheterodyne Receiver AM

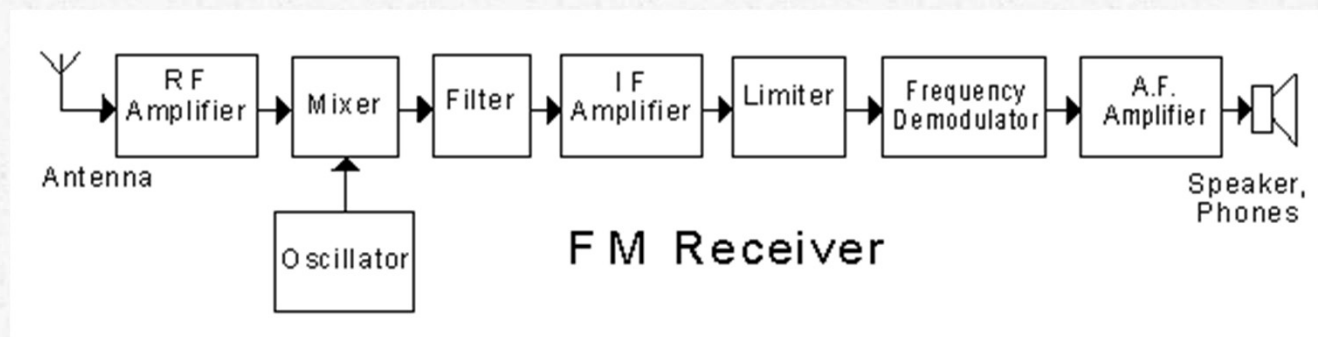


Receiving FM

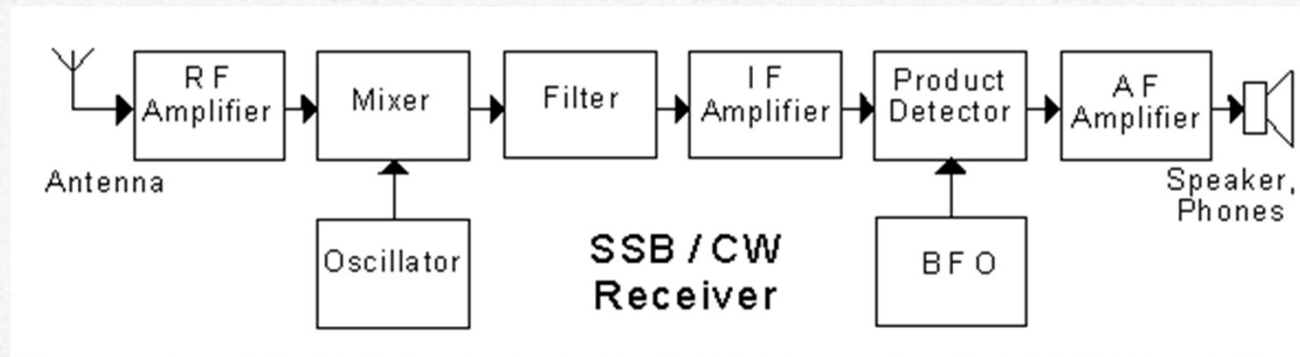


FM

- Limiter – removes all traces of AM
- Frequency Discriminator – converts frequency variations into voltage variations
- Phase Locked Loop with ICs
- Quadrature or ratio detectors in analogue



Receiving SSB



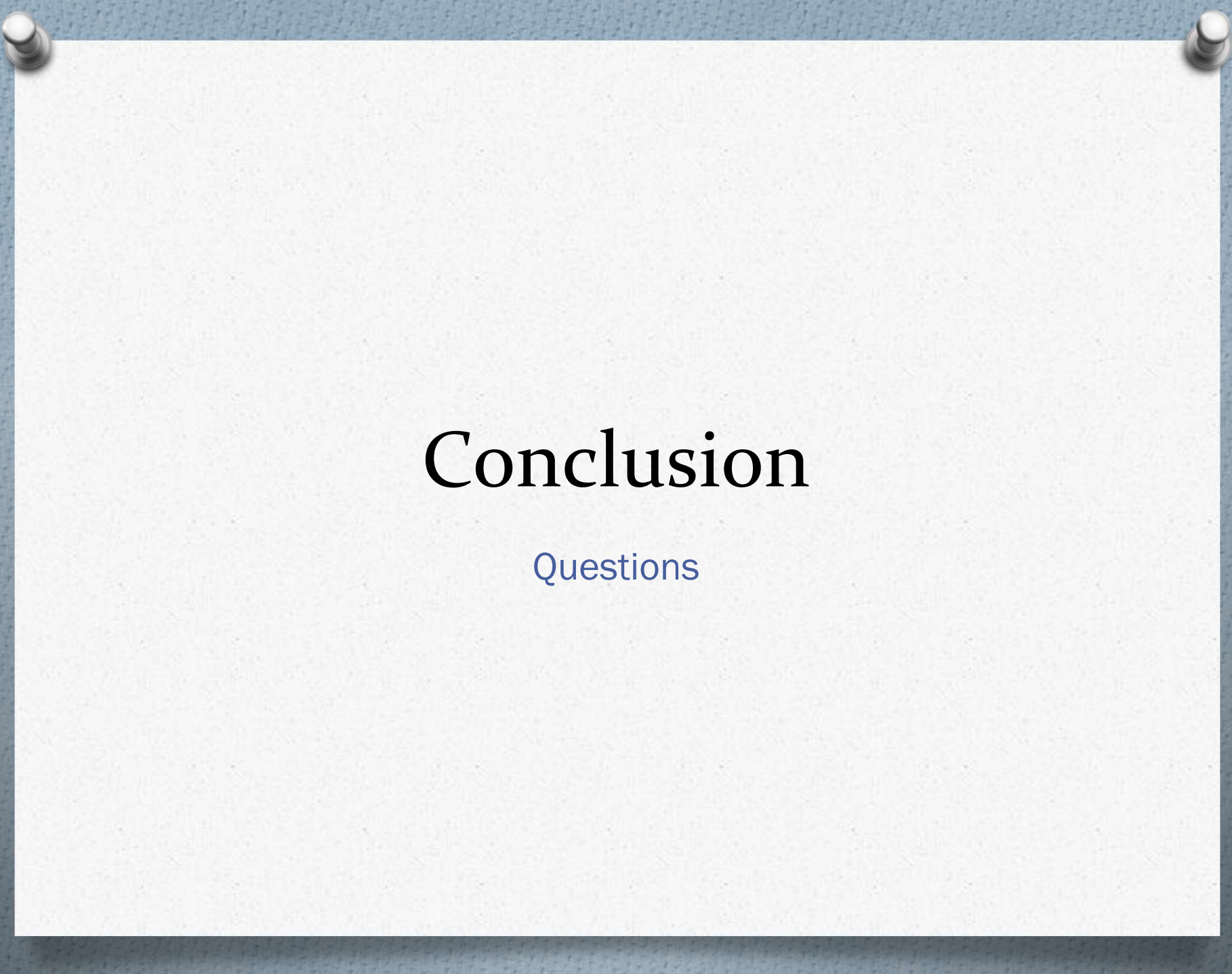


S-Meter

reading	HF		Signal Generator emf
	μV (50 Ω)	dBm	dB above 1 μV
S9+10dB	160.0	-63	44
S9	50.2	-73	34
S8	25.1	-79	28
S7	12.6	-85	22
S6	6.3	-91	16
S5	3.2	-97	10
S4	1.6	-103	4
S3	0.8	-109	-2
S2	0.4	-115	-8
S1	0.2	-121	-14

SDR

◊ Not on Exam...



Conclusion

Questions